MA-GY 7043: Linear Algebra II

Quasisolutions to System of Linear Equations Moore-Penrose Quasi-Inverse Operator Unit Ball of Inner Product Space Operator and Frobenius Norms of Linear Map Condition Number of Linear Map

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Outline I

System of Linear Equations

Consider a system of n equations with m unknowns,

$$a_1^1 x^1 + \dots + a_m^1 x^m = y^1$$
$$\vdots$$
$$a_1^n x^1 + \dots + a_m^n x^m = y^n$$

- Usually, there is no solution
- And, even if there is a solution, it is usually not unique
- Basic examples
 - 1 equation in 1 unknown

$$3x = 1$$

1 equation in 2 unknowns

$$x + y = 1$$

2 equations in 2 unknowns

$$x + y = 1$$

$$x + y = 2$$

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Matrix Equation

Given A ∈ M_{n×m}(C) and y ∈ Cⁿ, we want to solve for x ∈ C^m such that

$$Ax = y$$

- The matrix A defines a map $A : \mathbb{C}^m \to \mathbb{C}^n$
- ► There is a solution if and only if y ∈ image A
- If a solution exists, then it is unique if and only if ker $A = \{0\}$
- It is possible that y ∉ image A, because A and y are from inexact measurements
- Instead, we look for best possible approximation

Quasi-Solution with Least Error

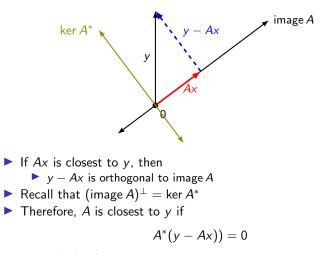
• Given $x \in \mathbb{C}^m$, define the error to be

$$\epsilon = L(x) - y \in \mathbb{C}^n$$

• Goal: Solve for x that minimizes the magnitude of the error, $\|\epsilon\|$

- An $x \in X$ that minimizes $||\epsilon||$ is called a **quasi-solution**
- If $y \in \text{image } L$, then a quasi-solution is a solution
- A quasi-solution need not be unique

Geometric Perspective



or, equivalently,

$$A^*Ax = A^*y$$

Example

Consider the system of equations

$$x + y + z = 3$$
$$x + y = 3$$
$$z = 3$$

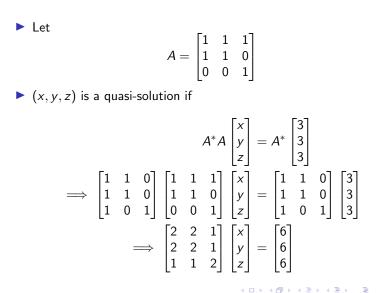
Equivalently,

$$\begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 3 \\ 3 \\ 3 \end{bmatrix}$$

There is no solution

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Quasi-Solution



Quasi-Solution Via Row Reduction

• (x, y, z) is a quasi-solution if

$$\begin{bmatrix} 2 & 2 & 1 \\ 2 & 2 & 1 \\ 1 & 1 & 2 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 6 \\ 6 \\ 6 \end{bmatrix}$$
$$\implies \begin{bmatrix} 1 & 1 & 2 \\ 0 & 0 & 3 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 6 \\ 6 \\ 0 \end{bmatrix}$$
$$\implies \begin{bmatrix} 1 & 1 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 2 \\ 2 \\ 0 \end{bmatrix}$$
$$\implies x + y = 2$$
$$z = 2$$

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Quasi-Solution Error

$\begin{bmatrix} x \\ 2-x \\ 2 \end{bmatrix}$ is a quasi-solution to $\begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 3 \\ 3 \\ 3 \end{bmatrix}$

The error of the quasi-solution

$$\epsilon = \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ 2 - x \\ 2 \end{bmatrix} - \begin{bmatrix} 3 \\ 3 \\ 3 \end{bmatrix} = \begin{bmatrix} 4 \\ 2 \\ 2 \end{bmatrix} - \begin{bmatrix} 3 \\ 3 \\ 3 \end{bmatrix} = \begin{bmatrix} 1 \\ -1 \\ -1 \end{bmatrix}$$

Error Comparison

• The error for any other (x, y, z) is

$$\epsilon = \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} - \begin{bmatrix} 3 \\ 3 \\ 3 \end{bmatrix}$$
$$= \begin{bmatrix} x + y + z - 3 \\ x + y - 3 \\ z - 3 \end{bmatrix}$$
$$= \begin{bmatrix} 1 \\ -1 \\ -1 \end{bmatrix} + \begin{bmatrix} x + y + z - 4 \\ x + y - 2 \\ z - 2 \end{bmatrix}$$

► The error magnitude squared is

$$\epsilon^{2} = \left\| \begin{bmatrix} 1\\-1\\-1 \end{bmatrix} \right\|^{2} + \left\| \begin{bmatrix} x+y+z-4\\x+y-2\\z-2 \end{bmatrix} \right\|^{2} \ge \left\| \begin{bmatrix} 1\\-1\\-1 \end{bmatrix} \right\|^{2}$$

Quasi-Solutions of L(x) = y

 \blacktriangleright L(x) is closest to y if

$$L^*L(x)=L^*(y)$$

For any y ∈ Y, there is always a quasi-solution x, because image(L*L) = image L*

 $\operatorname{image}(L^*L) = (\ker L^*L)^{\perp} = (\ker L)^{\perp} = \operatorname{image} L^*$

• If $v \in \ker L^*L = \ker L$, then x + v is also a solution

- The quasi-solution is unique only if ker $L = \{0\}$
 - Because the domain and range of L*L have the same dimension
 - If dim X > dim Y, this is not possible, because

 $\dim \ker L = \dim X - \dim(\operatorname{image} L) \ge \dim X - \dim Y > 0$

Error Comparison

• A quasi-solution of the equation L(x) = y satisfies

 $L^*L(x)=L^*(y)$

and therefore $L^*(L(x) - y) = 0$

The error of the quasi-solution x is

$$\epsilon = L(x) - y$$

• The error of any $x' \in X$ is

$$\epsilon' = L(x') - y = L(x' - x) + L(x) - y = L(x' - x) + \epsilon$$

On the other hand,

$$(L(x' - x), \epsilon) = (x' - x, L^*(\epsilon))$$

= (x' - x, L^*L(x) - L^*(y))
= 0

• Therefore, $\|\epsilon'\|^2 = \|\epsilon\|^2 + \|L(x'-x)\|^2_{13/39}$

Quasi-Solution when $L^*L : X \to X$ is Invertible

If x is a quasi-solution, then

$$L^*L(x)=L^*(y)$$

If the map L*L : X → X is invertible, then the unique quasi-solution is

$$x = (L^*L)^{-1}L^*(y)$$

Solution with Minimal Magnitude

Suppose $x \in X$ is a solution (not just a quasi-solution) of

Ax = y

• If $v \in \ker A$, then x + v is also a solution,

$$A(x+v)=y$$

There is a unique solution x with minimal magnitude

Minimal Magnitude Solution Via Orthogonal Projection

For any x' ∈ X, there is a unique way to decompose x' into a sum

$$x' = x + (x' - x),$$

where $x \in (\ker A)^{\perp}$ and $x - x' \in \ker A$

If x' is a solution to

Ax' = y,

then

$$Ax = A(x - x') + Ax' = y$$

▶ If $x_1, x_2 \in (\ker A)^{\perp}$ are both solutions, then

$$x_1-x_2\in ({\sf ker}\,{\sf A})^\perp$$
 and $x_1-x_2\in {\sf ker}\,{\sf A},$

because

$$A(x_1 - x_2) = Ax_1 - Ax_2 = y - y = 0$$

Therefore, $x_1 - x_2 = 0$

Quasi-Solution with Minimal Magnitude

A quasi-solution to

$$Ax = y$$

is a solution of

$$A^*Ax = A^*y$$

▶ There is a unique quasi-solution $x \in (\ker A^*A)^{\perp} = (\ker A)^{\perp}$

Example

The quasi-solutions of the equation

$$\begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 3 \\ 3 \\ 3 \end{bmatrix}$$

are

$$\begin{bmatrix} x\\ 2-x\\ 2 \end{bmatrix}, \ x \in \mathbb{C}$$

The magnitude squared of each quasi-solution is

$$\left\| \begin{bmatrix} x \\ 2-x \\ 2 \end{bmatrix} \right\|^2 = x^2 + (2-x)^2 + 4 = 2((x-1)^2 + 3)$$

The magnitude is minimized when x = 1 and therefore the Moore-Penrose quasi-solution is (1, 1, 2)

Moore-Penrose Quasi-Inverse Operator

- ► Let X and Y be inner product spaces and L : X → Y be a linear map
- There is a map L⁺: Y → X such that for any y ∈ Y, x = L⁺(y) is the unique quasi-solution with minimal magnitude of the equation

$$L(x) = y$$

▶ The map *L*⁺ is called the **Moore-Penrose quasi-inverse** of *L*

Moore-Penrose Quasi-Inverse Operator

The map

$$L|_{(\ker L)^{\perp}}:(\ker L)^{\perp}\to \operatorname{image} L$$

is an isomorphism.

Let

$$\pi: Y \rightarrow \text{image } L$$

be orthogonal projection

The Moore-Penrose quasi-inverse operator is the map

$$L^+: Y \to X,$$

given by

$$L^+(y) = \left(L|_{(\ker L)^{\perp}} \right)^{-1} (\pi(y)) \in (\ker L)^{\perp} \subset X$$

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Quasi-Inverse of Diagonal Matrix

• Let $\Sigma : \mathbb{R}^m \to \mathbb{R}^m$ be the diagonal matrix such that for each $1 \le k \le m$,

$$\Sigma(\epsilon_k) = egin{cases} s_k \epsilon_k & ext{if } 1 \leq k \leq r \ 0 & ext{if } r+1 \leq k \leq m \end{cases}$$

Therefore,

$$\Sigma(\epsilon_1 v^1 + \cdots + \epsilon_m v^m) = \epsilon_1 s_1 v^1 + \cdots + \epsilon_r s_r v'$$

The quasi-inverse of Σ satisfies the following:

$$\Sigma^+(\epsilon_1v^1+\cdots+\epsilon_mv^m)=\epsilon_1s_1^{-1}v^1+\cdots+\epsilon_rs_rv'$$

In particular,

$$\Sigma^{+}(\Sigma(\epsilon_{1}v^{1} + \dots + \epsilon_{m}v^{m})) = \Sigma^{+}(\epsilon_{1}s_{1}v^{1} + \dots + \epsilon_{r}s_{r}v^{r})$$
$$= \epsilon_{1}v^{1} + \dots + \epsilon_{r}v^{r}$$
$$= \pi_{r}(v),$$

where $\pi_r : \mathbb{R}^m \to \mathbb{R}^m$ is orthogonal projection onto the subspace spanned by $(\epsilon_1, \ldots, \epsilon_r)$

Quasi-Inverse Via Singular Value Decomposition

▶ Let the singular value decomposition of $L: X \to Y$ be

$$L = W \Sigma V^*,$$

For each $1 \le k \le m$, let $e_k = V(\epsilon_k)$ For each $1 \le j \le n$, let $f_j = W(\epsilon_j)$ Then for any $x = e_1x^1 + \dots + e_mx^m \in X$, $L(x) = L(e_1x^1 + \dots + e_mx^m) = f_1s_1x^1 + \dots + f_rs_rx^r$ Therefore, for any $y = f_1y^1 + \dots + f_ny^n \in Y$, $L^+(y) = L^+(f_1y^1 + \dots + f_ny^n) = e_1s_1^{-1}y^1 + \dots + e_rs_r^{-1}y^r$

In other words,

$$L^+ = W \Sigma^+ V^*$$

Image of Unit Ball

• The closed unit ball centered at the origin in \mathbb{R}^n is

$$B = \{ x \in \mathbb{R}^n : x \cdot x \le 1 \}$$

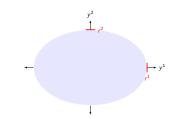
Consider the image of B under a linear map A : ℝⁿ → ℝⁿ
 If A is diagonal, then

$$y = \begin{bmatrix} y^{1} \\ y^{2} \\ \vdots \\ y^{n} \end{bmatrix} = A \begin{bmatrix} x^{1} \\ x^{2} \\ \vdots \\ x^{n} \end{bmatrix} = \begin{bmatrix} r^{1} & 0 & \cdots & 0 \\ 0 & r^{2} & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & r^{n} \end{bmatrix} \begin{bmatrix} x^{1} \\ x^{2} \\ \vdots \\ x^{n} \end{bmatrix} = \begin{bmatrix} r^{1}x^{1} \\ r^{2}x^{2} \\ \vdots \\ r^{n}x^{n} \end{bmatrix}$$

• Therefore, $y \in AB$ if and only if

$$1 \ge (x^1)^2 + \dots + (x^n)^2 = \left(\frac{y^1}{r^1}\right)^2 + \dots + \left(\frac{y^n}{r^n}\right)^2$$

Ellipse



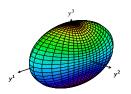
► If

$$y = \begin{bmatrix} y^1 \\ y^2 \end{bmatrix} = \begin{bmatrix} r^1 & 0 \\ 0 & r^2 \end{bmatrix} \begin{bmatrix} x^1 \\ x^2 \end{bmatrix} = Ax$$

then

$$x \in B \iff \frac{(y^1)^2}{(r^1)^2} + \frac{(y^2)^2}{(r^2)^2} \le 1$$

3-Dimensional Ellipsoid



$$\frac{(y^1)^2}{(r^1)^2} + \frac{(y^2)^2}{(r^2)^2} + \frac{(y^3)^2}{(r^3)^2} \le 1$$

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n-Dimensional Ellipsoid in \mathbb{R}^n

• Given $r^1, \ldots, r^n \neq 0$,

$$E = \left\{ (y^1, \dots, y^n) \in \mathbb{R}^n : \frac{(y^1)^2}{(r^1)^2} + \dots + \frac{(y^n)^2}{(r^n)^2} \le 1 \right\}$$

is called an *n*-dimensional ellipsoid

If A is a diagonal matrix with nonzero diagonal entries r¹,..., rⁿ, then

$$AB = E$$

= { $y \in \mathbb{R}^n$: ($A^{-1}y, A^{-1}y$) ≤ 1 }

Ellipsoids in Inner Product Space

A subset E of an n-dimensional real inner product space is an n-dimensional ellipsoid if there is a unitary basis (u₁,..., u_n) and nonzero scalars r¹,..., rⁿ such that

$$E = \left\{ y^1 u_1 + \dots + y^n u_n : \frac{(y^1)^2}{(r^1)^2} + \dots + \frac{(y^n)^2}{(r^n)^2} \le 1 \right\}$$

A subset E of an n-dimensional realinner product space is an k-dimensional **ellipsoid** if there is a unitary set (u₁,..., u_k) and nonzero scalars r¹,..., r^k such that

$$E = \left\{ y^1 u_1 + \dots + y^n u_k : \frac{(y^1)^2}{(r^1)^2} + \dots + \frac{(y^k)^2}{(r^k)^2} \le 1 \right\}$$

Unitary Transformation of Ball is Ball

If X and Y are inner product spaces with the same dimension, a map U : X → Y is a unitary transformation, if, for any v ∈ X,

$$(U(x), U(x))_Y = (x, x)_X$$

Therefore, if

$$B_X = \{x \in X : (x, x) = 1\},\$$

then

$$U(B_X) \subset B_Y$$

On the other hand, if y ∈ B_Y, then U^{*}(y)) ∈ B_X and U(U^{*}(x)) = x, which implies

$$B_Y \subset U(B_X)$$

• It follows that $U(B_X) = B_Y$

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Singular Value Decomposition

- Let X and Y be real inner product spaces such that dim(X) = m and dim(Y) = n
- $L: X \to Y$ be a linear transformation
- The singular value decomposition of L can be described as follows:
 - There exists a unitary basis (e_1, \ldots, e_m) of X and a unitary basis (f_1, \ldots, f_n) of Y such that if $r = \operatorname{rank}(L)$, then

$$L(e_k) = egin{cases} s_k f_k & ext{ if } 1 \leq k \leq r \ 0 & ext{ if } r+1 \leq k \leq m \end{cases},$$

where s₁,..., s_n are the singular values of L
In particular, (e₁,..., e_r) is a unitary basis of (ker(L))[⊥] and (f₁,..., f_r) is a unitary basis of image(L)

Linear Transformation of Ball is an Ellipsoid (Part 1)

The unit ball is

$$B = \{x^1 e_1 + \dots + x^n e_n : (x^1)^2 + \dots + (x^n)^2 \le 1\}$$

▶ If $x \in B$, then

$$L(x) = x^{1}L(e_{1}) + \dots + x^{n}L(e_{n})$$
$$= s_{1}x^{1}f_{1} + \dots + s_{r}x^{r}f_{r}$$
$$= y^{1}f_{1} + \dots + y^{r}f_{r},$$

where

$$\frac{(y^1)^2}{(s_1)^2} + \dots + \frac{(y^r)^2}{(s_r)^2} = (x^1)^2 + \dots + (x^r)^2 \le 1$$

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Linear Transformation of Ball is an Ellipsoid (Part 2)

The set

$$E = \left\{ y^1 f_1 + \dots + y^r f_r : \frac{(y^1)^2}{(s_1)^2} + \dots + \frac{(y^n)^2}{(s_r)^2} \right\}$$
$$= (x^1)^2 + \dots + (x^r)^2 \le 1 \subset \text{image}(L)$$

is an r-dimensional ellipsoid in Y such that

 $L(B_X) \subset E$

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Linear Transformation of Ball is an Ellipsoid (Part 3)

• Conversely, if
$$y = y^1 f_1 + \dots + y^r f_r \in E$$
, then
 $L(x) = y$,

where

$$x = \left(\frac{y^1}{s_1}\right)e_1 + \dots + \left(\frac{y^r}{s_r}\right)e_n \in B$$

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- It follows that $E \subset L(B)$
- Therefore, E = L(B)

Operator Norm of Linear Map

► Let X and Y be inner product spaces and L : X → Y be a linear map

The operator norm of L is defined to be

$$||L|| = \sup\{|L(x)| : x \in B_X\}$$

Let s₁ ≤ s₂ ≤ ··· ≤ s_r be the singular values of L
 For any x = x¹e₁ + ··· + x^me_m ∈ B,

$$(L(x), L(x)) = (x^{1}s_{1}f_{1} + \dots + x^{r}s_{r}f_{r}, x^{1}s_{1}f_{1} + \dots + x^{r}s_{r}f_{r})$$

= $(s_{1})^{2}(x^{1})^{2} + \dots + (s_{r})^{2}(x^{r})^{2}$
 $\leq (s_{r})^{2}((x^{1})^{2} + \dots + (x^{r})^{2})$
 $\leq (s_{r})^{2}$

Moreover,

$$(L(e_r), L(e_r)) = (s_r f_r, s_r f_r) = (s_r)^2$$

▶ Therefore, ||L|| is equal to the largest singular value of L

Change of Basis Formula

Let L : X → X be a linear endomorphism (codomain is domain)
 Given a basis E(e₁,..., e_m) of X, there is a matrix M such that

$$L(e_k) = M_k^j e_j, i.e., L(E) = EM$$

• If $F = (f_1, \ldots, f_m)$ is another basis such that

$$f_k = A_k^j e_j, \ i.e., F = EA,$$

then

$$L(F) = L(EA) = L(E)A = EMA = FA^{-1}MA$$

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Trace of a Linear Endomorphism

If L(E) = EM, then the trace of L is defined to be trace(L) = M₁¹ + · · · + M_m^m
If L(F) = EN, then N = A⁻¹MA, i.e., N_kⁱ = (A⁻¹)_iⁱM_jⁱA_k^j

Therefore,

$$N_1^1 + \dots + N_m^m = N_k^k$$

= $(A^{-1})_i^k M_j^i A_k^j$
= $A_k^j (A^{-1})_i^k M_j^i$
= $\delta_i^j M_j^i$
= M_j^j
= $M_1^1 + \dots + M_m^m$

The definition of trace(L) does not depend on the basis used

Frobenius Norm of a Linear Transformation

- Let X and Y be real inner product spaces
- Let $L: X \to Y$ be a linear map
- Recall that the adjoint of L is the map L^{*}: Y → X such that for any x ∈ X and y ∈ Y,

$$(L(x), y) = (x, L^*(y))$$

► The Frobenius norm or Hilbert-Schmidt norm of *L* is defined to be ||*L*||₂, where

$$\|L\|_2^2 = \operatorname{trace}(L^*L)$$

Frobenius Norm With Respect to Basis

Let (e₁,..., e_m) be a unitary basis of X and (f₁,..., f_n) be a unitary basis of Y such that

$$L(e_k) = \begin{cases} s_k f_k & \text{if } 1 \leq k \leq r \\ 0 & \text{if } r+1 \leq k \leq m, \end{cases}$$

The adjoint of L is given by

$$L^*(f_k) = egin{cases} s_k e_k & ext{ if } 1 \leq k \leq r \ 0 & ext{ if } r+1 \leq k \leq n \end{cases}$$

Therefore,

$$L^*L(e_k) = egin{cases} s_k^2 e_k & ext{if } 1 \leq k \leq r \ 0 & ext{if } r+1 \leq k \leq m \end{cases}$$

It follows that

$$||L||_2^2 = \text{trace}(L^*L) = s_1^2 + \dots + s_r^2$$

 Observe that the operator norm is always less than or equal to the Frobenius norm,

Solving a Linear System with Errors

Let L : X → Y be a linear map between inner product spaces
 Suppose that, given y ∈ Y, we want to solve

$$L(x) = y,$$

for x but the exact value of y is not known

• If the measured value of y is $y + \Delta y$ and

$$x + \Delta x = L^{-1}(y + \Delta y),$$

then

$$\Delta x = L^{-1}(\Delta y)$$

The relative error of x can ye estimated in terms of the relative error of y:

$$\frac{|\Delta x|}{|x|} = \frac{|L^{-1}(\Delta y)|}{|y|} \frac{|y|}{|x|} = \frac{|L^{-1}(\Delta y)|}{|y|} \frac{|L(x)|}{|x|} \le ||L^{-1}|| ||L|| \frac{|\Delta y|}{|y|}$$

Condition Number of Linear Map

- ▶ $||L^{-1}|||L||$ is the **condition number** of the linear map
- It shows how sensitive the error in x is to the error in y
- A linear map is ill-conditioned if the condition number is large
- The condition number can be changed by changing the inner product